

Saturday, March 18, 2017 - BSU Student Union Building



Check in at the registration tables in the SUB. Get your packet and raffle ticket. Enjoy a cup of fresh coffee and some breakfast!

Introductions & Keynote with John Sonmez (Simplot Ballroom)

Room	Ah Fong	Alexander	Barnwell	Berquist	Boyington	Brink	Farnsworth	Hatch A	Hatch B	Hatch C	Hatch D	Jordan A Youth Track	Jordan B Youth Track	Jordan C Youth Track	Jordan D Events Hall	Lookout	Trueblood	Simplot Ballroom
8:00 - 8:30	Check in at the registration tables in the SUB. Get your packet and raffle ticket. Enjoy a cup of fresh coffee and some breakfast!																	
8:30 - 9:30	Introductions & Keynote with John Sonmez (Simplot Ballroom)																	
9:45 - 11:00	ARM Architecture and Processors ~Ramakrishnan	Ship it! ~Abram	Intro to Angular and Firebase ~Richardson	Software Law for Developers ~Frazer		Machine Learning with Python ~Kennington	Intro to Postgres ~Vickery	Web App Scalability ~Fillmore	Essential C# 7.0 ~Michaelis	Intro to ASP.NET Core ~Golightly	Creating Reusable Web Components ~White	SumoBot Competition Kick-off (all ages) ~Heyward	Minecraft and JavaScript ~Foster	Coder's Club Playground ~Miller	VR Game Development with C# and Unity ~Overall	5-Day Discovery Sprints ~Fullmer	Discover Proven Design Patterns XAML ~Nixon	IOT on the Cheap ~Backer
11:10 - 12:25	Moving Data with Apache NiFi ~Lamar	Startup Human Beings ~Johncox	Facial Recognition with Python ~Alger	Adventures of a Freelance Developer ~Zerr	Developing Voice User Interfaces ~Tulebergenov	Modern PHP ~Heck	Intro to MongoDB ~Mousa	Webpack Basics ~Harley	Essential Web Dev with ASP.NET Core ~Michaelis	Enable DevOps with VSTS ~Hacker	Unconventional Android DI ~Cirerol	Creating CS:GO Maps with Hammer ~Willerup	Pokémon Go Make a Website ~Bubinski	How Smart Is Your Computer? ~Golightly	SumoBot Competition ~ LEGO Mindstorms ~ Virtual Reality Flight Simulator	Building New Agile Teams ~Chacon	Discover Microsoft's Next-gen UI ~Nixon	Red: A Full Stack Language ~Irwin
12:30 - 1:30	Lunch (Simplot Ballroom Lobby) Code Fun with Codefoster - Simplot Ballroom																	
1:40 - 2:55	Code Reviews ~Berntson	How to Talk to Your DBA ~Carrier	Intro to Swift ~Wilcox	Building a PHP Framework ~Henscheid	Improving Code Quality ~Wooley	PHP: Powering the Web ~Heck	PowerBI and Single Spage Apps ~Zahn	Intro to Docker ~Vickery	Await and Async in C# ~Clark	A DevOPS Tale ~Roberts	Android Architecture ~Rowley	Introduction to Mindstorm Robotics ~Reece ~FLL Team 1790	Data Science for Kids ~Bubinski	Internet Game Hacking Intro ~Kunzler	SumoBot Competition ~ Virtual Reality Flight Simulator	Scrum Myths and Misconceptions ~Hundhausen	A Backwards Introduction to Git ~Ballou	Evolutionary User Stories ~Smith
3:05 - 4:20	How to Make Smater Apps ~Cocchi	Assumption Testing with Data ~Crow	NodeJS + MicroServices ~Smith	Getting a Grip on DI ~Clark	Windows Powershell <3 ~Coates	Cross Platform Apps with Electron ~Day	Visualizations and Data Compression ~Ritscher	Dockerize Your .Net Dev ~Brandt	Vue Js and Redux ~Overall	Intro to Natural Language Processing ~Kennington	Bootstrapping ASP.NET Core ~Hanson	Kids, Legos and Competition -- What's Not To Love? ~Reece ~FLL Teams	Building a Personal Website with Bootstrap ~Bubinski	Collecting Data with the PICAXE ~Verhage	SumoBot Competition ~ Virtual Reality Flight Simulator	Why Agile Sucks ~Smith	Success Rises and Falls on Leadership ~Carey	Cheap, Scalable, Serverless AWS ~Hofferber
4:30 - 5:45	Elixir/Erlang Hot Loading Code ~Ballou	Getting Started with Entity Framework Core ~Wooley	Migrating to Typescript ~Churchill	Open Source 101 ~Spector	Neo Pixels and NeoPixel Library ~Jensen	Laravel Packages ~Finnigan	Visual Studio Customization ~Ritscher	Docker + Azure ~Foster	Growing a Bootstrapped Software Company ~Barry	Talk A-Bot Design ~Cocchi	New Approaches to Hypertext ~Shirk	Advanced Mindstorm Robotics ~Houck ~FLL Team 20687	Introduction to Arduino Robotics ~Beal	Computer Aided Music Composition ~Rosas	SumoBot Competition ~ Virtual Reality Flight Simulator	Real Agile for Real Software ~Brandt	Psychology of Software Development ~Hoffman	Creating a Mature Development Shop ~Clements
6:00 - 6:30	Closing Notes and Raffle Drawings (Simplot Ballroom)																	